

1. Give IR translations for:

(a) $[\text{break}]_L$

(b) $[x]_{L_t, L_f}$ (where x is a variable)

(c) $[e_1 || e_2]_{L_t, L_f}$ (using short-circuit evaluation for e_1 and e_2)

(d) Generate code for the repeat-until statement: “repeat S until e ” executes S and tests e , and repeats until e becomes true. Thus, it is equivalent to “ S ; while ! e do S ”.

2. Write APL expressions for the following calculations.

(a) the average of the numbers from 1 to n

(b) the sum of the squares of the elements of a vector V

(c) the product of all positive elements of a vector V

(d) a matrix with the numbers 1, 2, ..., n on the diagonal and 0 everywhere else. You may use the function `idmat(x)` to produce the identity matrix of size x .

3. (a) Name the two parts of a compiler's front end.

(b) Name the two parts of a compiler's back end.

- (c) What are the two outputs of the front end?
4. (a) Give two advantages of the copying garbage collection algorithm over the non-copying (mark-and-sweep) algorithm.
- (b) Give two advantages of the non-copying (mark-and-sweep) garbage collection algorithm over the copying algorithm.
- (c) Reference counting is not a popular algorithm. What is its major drawback?

5. (a) What is the type of the following function? `fun f -> fun g -> fun x -> f (g x)`
- (b) Write an OCaml function that reverses a list, using `fold_right` instead of explicit recursion.
- (c) Use `map` to write a function `map_first f l` which applies `f` to the first element of each item in `l`, assuming that `l` is a list of pairs.
- (d) Write a function *curry* that converts a function `f` on pairs to curried form. In other words, if `f` is defined by `let f (x,y) = e` for some expression `e`, `curry f` should return the function `g` defined by `let g x y = e`.
- (e) Using `fold_right` and no explicit recursion, define a function that concatenates the elements of a string list.

6. Recall that sets can be defined by `type 'a set = 'a -> bool`. For the following problems, you may use any previously defined functions on sets, and any library functions from the List library.
 - (a) Write an OCaml function `add_list` such that `add_list lst s` returns a set that contains all the elements of `s`, and also all the elements in `lst`.

 - (b) Write an OCaml function `has_list` such that `has_list lst s` returns true if every element of `lst` is in `s`, and false otherwise.

 - (c) Write an OCaml function `image` such that `image f lst` returns the set of values produced by applying `f` to the elements of `lst`. You may use your solutions from the previous parts.

7. Write a function object for `case_map` (see the OCaml definition below). For the sake of simplicity, we assume that $f : \text{int} \rightarrow \text{bool}$, $g, h : \text{int} \rightarrow \text{int}$.

```
let case_map f g h lis = map (fun x -> if (f x) then (g x) else (h x)) lis;;
```

Your answer:

```
interface BoolFun{
  boolean apply(int n);
}
interface IntFun{
  int apply(int n);
}

class Map{
  static int[] map(IntFun f, int lis[]){
    int lis2[] = new int[lis.length];
    for(int i = 0; i < lis.length; i++)
      lis2[i] = f.apply(lis[i]);
    return lis2;
  }
}

class Case_Map{
  static int[] case_map(BoolFun f, IntFun g, IntFun h, int lis[]){
    //complete this method

  }
}
```